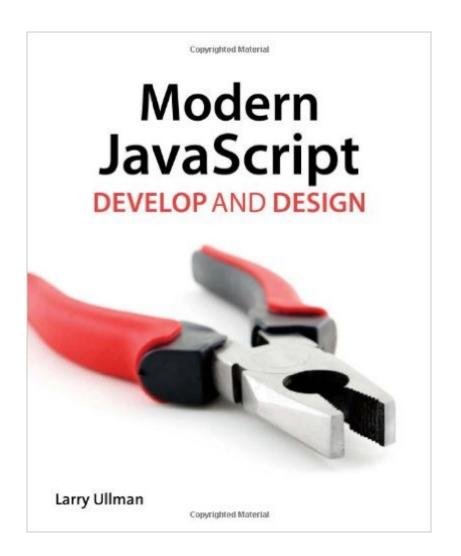
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Modern JavaScript: Develop And Design





Synopsis

Itâ ™s time for a current, definitive JavaScript book, and in this comprehensive beginnerâ ™s guide, bestselling author Larry Ullman teaches the language as it is implemented today. Larry demonstrates how to build upon JavaScriptâ ™s ease of use, while demystifying its often-cryptic syntax, especially for those who have not programmed before. This book enforces modern JavaScriptâ ™s best practices and embraces key Web development approaches such as progressive enhancement and unobtrusive scripting. The author demonstrates loads of real-world code and makes it available for download. Youâ ™II learn about JavaScript itself and the relationship between JavaScript and HTML. Next youâ ™II explore variables, common operators, and control structures. Then youâ ™II create functions, handle events, and do more with HTML forms. Youâ ™II master Ajax, work with frameworks, and use JavaScript with PHP to create a complete example. The result is a book that helps you not just tinker with JavaScript but to thoroughly comprehend it. This book includes: Easy step-by-step instruction, ample illustrations, and clear examples Real-world techniques to build your skills Insight into best practices from a veteran Web expert Emphasis on strategies for creating reliable code that will work on all of todayâ ™s browsers and devices, even those without JavaScript

Book Information

Series: Develop and Design Paperback: 624 pages Publisher: Peachpit Press; 1 edition (February 27, 2012) Language: English ISBN-10: 0321812522 ISBN-13: 978-0321812520 Product Dimensions: 7.4 x 1 x 9.1 inches Shipping Weight: 2.6 pounds (View shipping rates and policies) Average Customer Review: 4.5 out of 5 stars Â See all reviews (39 customer reviews) Best Sellers Rank: #381,561 in Books (See Top 100 in Books) #297 in Books > Computers & Technology > Programming > Web Programming > JavaScript #1394 in Books > Textbooks > Computer Science > Programming Languages #2285 in Books > Computers & Technology > Web Development & Design

Customer Reviews

I'm currently working though the final chapter exercise and feel the I've gotten much more that my

money's worth. Even though I have a strong technical background, I had zero JavaScript experience when I kindled this book. Warning - the process is not quick - but it is very rewarding if you code your own exercises. I'm very pleased with the progression of concepts and the exercise samples used to demonstrate these concepts. We start simple with variable assignment and simple calculations. Then we get introduced to JavaScript control structures (decision and iteration). We continue to progress from Objects and Arrays to Functions and Events. At this point, we have a pretty good foundation and are ready to get into the good stuff. We explore the Browser and DOM manipulation before the deep dive into Forms with a good lesson on Regular Expressions (regex). At this point our JavaScript confidence has arrived and we tackle AJAX (not too shabby). So, now I'm working the grand finale exercise. It is a simplified auction site mixing JavaScript, PHP, AJAX and MySQL to provide Login, View and Bidding functionality. At this point I have completed 35 exercises and feel like I actually know some JavaScript (feel free to check them out at my profile site). My approach was to type everything myself from scratch. I also have to make my own personal changes to things like variable and file names. So, while I downloaded and reviewed the sample code for reference - I purposely avoid using any of that code (I'm not trying to learn how to download and get someone else's code to work :-)). I also need my development toolbox - which includes the following (YMMV - you'll probably need some working knowledge of similar tools):1. Download to continue reading...

Javascript: A Pocket Key to JavaScript for beginners (JavaScript Programming, JavaScript Beginners, JavaScript for web developers, JavaScript Beginners Guide, Java Programming for Beginners) JavaScript: QuickStart Guide - The Simplified Beginner's Guide To JavaScript (JavaScript, JavaScript Programming, JavaScript and Jquery) Javascript: Beginner to Expert with Javascript Programming (Javascript, Javascript Programming, Javascript for Beginners, Java, Java Programming, Java for Beginners,) Javascript: Learn Javascript In A DAY! - The Ultimate Crash Course to Learning the Basics of the Javascript Programming Language In No Time (Javascript, ... JSON, Javascript Development Book 1) JAVASCRIPT: Easy JavaScript Programming For Beginners. Your Step-By-Step Guide to Learning JavaScript Programming (JavaScript Series) JAVASCRIPT: JavaScript in 8 Hours, For Beginners, Learn JavaScript Fast! A Smart Way to Learn JS, Plain & Simple, Learn JS Programming Language in Easy Steps, A Beginner's Guide, Start Coding Today! Modern JavaScript: Develop and Design The Web Game Developer's Cookbook: Using JavaScript and HTML5 to Develop Games (Game Design) Full-Stack JavaScript Development: Develop, Test and Deploy with MongoDB, Express, Angular and Node on AWS Exam Ref 70-480 Programming in HTML5 with JavaScript and CSS3 (MCSD): Programming in HTML5 with JavaScript and CSS3 JavaScript: The Ultimate Crash Course Learning JavaScript within a Day with New Approach for Faster Programming (Save Time and Effort) Learning PHP, MySQL & JavaScript: With jQuery, CSS & HTML5 (Learning Php, Mysql, JavaScript, Css & Html5) JavaScript OO Interview Questions: JavaScript OO Interview Questions Functional Programming in JavaScript: How to improve your JavaScript programs using functional techniques JavaScript: Crash Course - The Ultimate Beginner's Course to Learning JavaScript Programming in Under 12 Hours Principles of Program Design: Problem-Solving with JavaScript (Logic and Design) Feng Shui: Wellness and Peace- Interior Design, Home Decorating and Home Design (peace, home design, feng shui, home, design, home decor, prosperity) Eloquent JavaScript: A Modern Introduction to Programming Learning Web Design: A Beginner's Guide to HTML, CSS, JavaScript, and Web Graphics Foundation Game Design with HTML5 and JavaScript

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